Advanced algorithms

Exercise sheet #2 (Solutions) – NP-completeness, branch-and-bound, exponential-time algorithms

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Exercice 1 (NP-completeness of HITTING SET). The problem HITTING SET is the following:

Input: A finite collection C of finite sets of integers; an integer $k \ge 0$. **Question:** Is there a set $S \subset \mathbb{N}$ such that $\#S \le k$ and $A \cap S \ne \emptyset$ for any $A \in C$?

Using the NP-complete problem VERTEX COVER, show that HITTING SET is NP-complete.

Solution — It is clear that HITTING SET is in NP because the set S is a certificate that we can check in polynomial time.

Let G = (V, E) a graph and $k \ge 0$ an integer, forming an instance of VERTEX COVER. We may assume that $V \subset \mathbb{N}$, i.e. the vertices are integers. Let $\mathcal{C} = E$. It is easy to check that G has a vertex cover with $\le k$ elements if and only if C has a hitting set with $\le k$ elements. Since VERTEX COVER is NP-hard, then HITTING SET is also NP-hard. Since it is in NP, it is also NP-complete.

Exercice 2 (NP-completeness of FEEDBACK ARC SET). Let G = (V, E) be a directed graph. A *feedback arc set* is a subset of E such that the graph $(V, E \setminus C)$ is acyclic. The problem FEEDBACK ARC SET is the following:

Input: A directed graph G; an integer $k \ge 0$. **Question:** Does G admit a feedback arc set of cardinality $\le k$?

(a) Show that FEEDBACK ARC SET is in NP.

Solution — We can check that a given set of edges is a feedback arc set in polynomial time using a depth first search to detect cycles.

Given an undirected graph G = (V, E), we define a directed graph G' = (V', E') as follows: $V' = V \times \{0, 1\}$ and $E' = \{(x^0, y^1) \text{ s.t. } \{x, y\} \in E\} \cup \{(x^1, x^0) \text{ s.t. } x \in V\}$, where, for short, we denote x^i the pair $(x, i) \in V'$.

(b) Show that G' has a minimum-cardinality feedback arc set with edges only of type (x^1, x^0) .

Solution — Let C be a feedback arc set of G'. Replace each edge (x^0, y^1) in C by (y^1, y^0) to form a set C'. Then $|C'| \leq |C|$. Assume that there exists a cycle γ in $G'' = (V', E' \setminus C')$. Since $(V', E' \setminus C)$ is acyclic, γ must pass through an edge $c \in C$, which is of the form (x^0, y^1) . The following edge in γ is then (y^1, y^0) , which belongs to C'. Contradiction. Therefore, G'' is acyclic, and C' is a feedback arc set of G'.

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(c) Show that FEEDBACK ARC SET is NP-complete. *Hint: use* VERTEX COVER.

Solution —

Let (G = (V, E), k) be an instance of VERTEX-COVER, i.e. G is an undirected graph and k is some non negative integer.

Let G' = (V', E') be the directed graph obtained via the previous construction.

- Assume that G admits a vertex cover S of size $\leq k$, and let $F_S := \{(x^1, x^0) \mid x \in S\}$. If γ is a cycle of $(V', E' \setminus F_S)$ then it passes through an edge of the form (x^0, y^1) , and therefore through (x^1, x^0) and (y^1, y^0) . It corresponds to the edge $\{x, y\} \in E$. Since S is a vertex cover, we can assume without loss of generality (wlog) that $x \in S$. But then, $(x^1, x^0) \in F_S$ which contradicts the fact that γ passes through it. So F_S is a feedback arc set of size k.
- Assume that G' admits a feedback arc set C of size $\leq k$. Using the previous question, we can assume wlog that C contains only edges of type (x^1, x^0) . Let $S_C := \{x \mid (x^1, x^0) \in C\}$. Let $\{a, b\} \in E$. Notice that $(a^1, a^0), (a^0, b^1), (b^1, b^0), (b^0, a^1)$ is a cycle of G'. Therefore, either $(a^1, a^0) \in C$ or $(b^1, b^0) \in C$, which is exactly $a \in S_C$ or $b \in S_C$, i.e. S_C is a vertex cover.

We proved that G has a vertex cover of size $\leq k$ if and only if G' has a feedback arc set of size $\leq k$. Since constructing G' can be done in polynomial time, FEEDBACK ARC SET is NP-complete.

Exercice 3 (Dynamic programming for TSP). Let G = (V, E) be a complete graph with a weight function $w : E \to \mathbb{R} \cup \{+\infty\}$. The travelling salesman problem (TSP) is the problem of computing a minimum-weight cycle in G that goes through all vertices exactly once. The naive solution to solve this problem is the enumeration of all n! cycles (where n = #V).

The goal of this exercise is to do better and to provide an exponential time algorithm.

(a) Let $S \subset V$ containing at least two vertices, and let $s \in S$. For any $t \in S$, we denote by W(S,t) the total weight of a shortest path from s to t, visiting exactly once the elements of S and no other vertex.

Give a recursive expression of W(S, t).

Solution — Let γ be a path reaching the optimum W(S,t), and let a be the penultimate vertex in γ . Therefore, the subpath from s to a reaches the optimum $W(S \setminus \{t\}, a)$. Then,

$$W(S,t) = \min_{a \in S \setminus \{t\}} \Big(W(S \setminus \{t\}, a) + w(a,t) \Big).$$

(b) Deduce an algorithm to solve TSP in time $O(n^2 2^n)$ using the principle of dynamic programming.

Solution — Fix a vertex $s \in V$ as starting and ending point. By definition, and using the notations of the previous question, the minimum-weight solution of TSP on G is given by

$$\min_{t \in V} \Big(W(V,t) + d(t,s) \Big).$$

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For any t, we can compute recursively W(V,t) by dynamic programming using the previous question: It suffices to compute all the W(S,t) where $S \subset V$, starting from #S = 2 and increasing S. For each t, there are 2^n subsets $S \subset V$ and therefore there are $n \times 2^n$ such pairs (S,t).

Notice that for any vertex $a \in V$, $W(\{a, s\}, a) = w(a, s)$, and using the previous formula we can compute W(S, t) by induction on #S, wich costs O(n) operations.

Therefore, the solution of TSP can be computed in time $O(n^22^n)$.

Exercice 4 (WalkSAT). We study a randomized local search procedure to solve 3-SAT problem. It takes as input a 3-SAT instance P and an assignment a of the variables that does not satisfy P:

procedure UPDATE(P, a)

Choose a clause c of P that is not satisfied by aChoose randomly one the variables appearing in cFlip the assignment of v in aend procedure

For two affectations a and b of the variables of P, let d(a, b) denote the Hamming distance of a and b: this is the number of variables that are not assigned to the same value in a and b. We consider now a 3-SAT instance P that has a solution s.

(a) Let a be an assignment of the variables of P that does not satisfy P, and let a' = UPDATE(P, a). Show that $d(a', s) = d(a, s) \pm 1$ and that

$$\mathbb{P}\left[d(a',s) = d(a,s) - 1\right] \ge \frac{1}{3}.$$

Solution — Let c be a clause of P that is not satisfied by a, that is, all three literals in c are given the value 0 by a. The clause c is satisfied by s, so at least one of the literals is given the value 1 by s. Let v be the variable in this literal.

The value of v in a is the opposite of its value in s, otherwise c would be satisfied by a. With probability $\frac{1}{3}$, the variable v is chosen to be flipped. In this case d(a',s) = d(a,s) - 1.

We now consider the following algorithm that applie the procedure UPDATE until finding a solution, or stops with the symbol \emptyset if it has not found anything after N iterations.

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Intput: a 3-SAT instance P, an assignment a and an integer N
Output: a solution of P or \emptyset
procedure WALKSAT(P, a, N)
for k from 1 to N do
if a satisfies P then
return a
end if
a \leftarrow UPDATE(P, a).
end for
return \emptyset
end procedure
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Let h(a, N) be the probability that WALKSAT(P, a, N) returns a solution of P.

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(b) Let a be an assignment of the variables and let $\delta = d(a, s)$. Show that

$$h(a, 3\delta) \ge {\binom{3\delta}{\delta}} \left(\frac{1}{3}\right)^{2\delta} \left(\frac{2}{3}\right)^{\delta}.$$

For this, one can compare $h(a, 3\delta)$ with the probability to obtain δ tails and 2δ faces out of 3δ coin flips with a biased coin.

Solution -

Let a_i denote the assignment of the variables after step i, with $a_0 = a$, and let $D_i := d(a_i, s)$. Using the previous question, D_i realizes a biased random walk on \mathbb{N} , with an absorbing state at 0, starting at δ and going to the left with probability $q \geq \frac{1}{3}$ and to the right with probability 1 - q. Then $h(a, 3\delta)$ is exactly the probability that this random walk reaches 0 in 3δ steps.

We will use a classical proof technique in probability theory called coupling: To compare two random distributions \mathcal{D}_1 and \mathcal{D}_2 it suffices to introduce a random vector (X, Y) whose marginal distributions are \mathcal{D}_1 and \mathcal{D}_2 but such that X and Y are related such that it is easy to compare them.

Let (δ_i) be a sequence of *i.i.d* random variables in $\{-1, 1\}$, such that $\mathbb{P}(\delta_i = -1) = q$ and $\mathbb{P}(\delta_i = 1) = 1 - q$, and let's consider the following random walk on \mathbb{Z} :

$$X_0 = \delta$$
 and $X_{i+1} = X_i + \delta_i$.

Then, the sequence (D'_i) such that $D'_i = X_i$ while $X_i \ge 0$ and 0 once $X_i < 0$ has the same distribution as (D_i) and clearly

$$h(a,3\delta) = \mathbb{P}(D_{3\delta} = 0) = \mathbb{P}(D'_{3\delta} = 0) \ge \mathbb{P}(X_{3\delta} = 0)$$

and it suffices to find a lower bound on the probability that X reaches 0. To handle that, we will compare this walk to a random walk whose behaviour is well understood.

Now, let (ε_i) be a sequence of i.i.d random variables in $\{-1, 1\}$, such that $\mathbb{P}(\varepsilon_i = -1) = \frac{1}{3}$ and $\mathbb{P}(\varepsilon_i = 1) = \frac{2}{3}$, and let's consider the following "perfectly biased" random walk on \mathbb{Z} :

$$Y_0 = \delta$$
 and $Y_{i+1} = Y_i + \varepsilon_i$.

Define a new random walk Z such that $Z_0 = Y_0 = \delta$

- If $Y_i = -1$ then $Z_i = -1$,
- If $Y_i = 1$ then $Z_i = -1$ with probability $\frac{q-1/3}{2/3} = \frac{3q-1}{2}$.

Then,

$$\mathbb{P}(Z_i = -1) = \mathbb{P}(Z_i = -1 \mid Y_i = -1)\mathbb{P}(Y_i = -1) + \mathbb{P}(Z_i = -1 \mid Y_i = 1)\mathbb{P}(Y_i = 1)$$

= $1 \times \frac{1}{3} + \frac{3q - 1}{2} \times \frac{2}{3}$
= q

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Therefore, the sequence of Z_i has exactly the same distribution of the walk (X_i) , but now it is easy to compare it to the walk (Y_i) : We clearly have

$$(Y_{3\delta}=0) \subset (Z_{3\delta}=0).$$

All in all,

$$h(a, 3\delta) \ge \mathbb{P}(X_{3\delta} = 0) = \mathbb{P}(Z_{3\delta} = 0) \ge \mathbb{P}(Y_{3\delta} = 0).$$

Conditioning on the number of steps on the right (i.e. such that $\varepsilon_i = 1$), we find that

$$\mathbb{P}(Y_{3\delta} = 0) = \sum_{k=0}^{\delta} \binom{3\delta}{k} \left(\frac{1}{3}\right)^{3\delta-k} \left(\frac{2}{3}\right)^k \ge \binom{3\delta}{\delta} \left(\frac{1}{3}\right)^{2\delta} \left(\frac{2}{3}\right)^{\delta}.$$

(c) We admit the lower bound $\binom{3\delta}{\delta} \ge (3\delta+1)^{-1} \left(\frac{27}{4}\right)^{\delta}$. If *a* is random and uniformly distributed among all possible assignments of the *n* variables of *P*, show that

$$\mathbb{P}\left[\text{WALKSAT}(P, a, 3n) \text{ returns a solution of } P\right] \ge (3n+1)^{-1} \left(\frac{3}{4}\right)^n.$$

Solution — For any assignment $a, h(a, 3n) \ge h(a, 3\delta)$. Moreover, there is 2^n possible assignments of the n variables, and, for a given δ , there is $\binom{n}{\delta}$ assignments a with $d(a, s) = \delta$. Thus,

 $\mathbb{P}[\text{WALKSAT}(P, a, 3n) \text{ returns a solution of } P]$

$$= 2^{-n} \sum_{a}^{n} h(a, 3n)$$

$$= 2^{-n} \sum_{\delta=0}^{n} \sum_{\substack{d(a,s)=\delta}}^{n} h(a, 3n)$$

$$\geqslant 2^{-n} \sum_{\delta=0}^{n} \sum_{\substack{d(a,s)=\delta}}^{n} h(a, 3\delta)$$

$$\geqslant 2^{-n} \sum_{\delta=0}^{n} \sum_{\substack{d(a,s)=\delta}}^{n} \left(\frac{3\delta}{\delta}\right) \left(\frac{1}{3}\right)^{2\delta} \left(\frac{2}{3}\right)^{\delta}$$

$$= 2^{-n} \sum_{\delta=0}^{n} \binom{n}{\delta} \binom{3\delta}{\delta} \left(\frac{1}{3}\right)^{2\delta} \left(\frac{2}{3}\right)^{\delta}$$

$$\geqslant 2^{-n} \sum_{\delta}^{n} \binom{n}{\delta} \frac{2^{-\delta}}{3\delta + 1}$$

$$\geqslant \frac{1}{3n + 1} \left(\frac{3}{4}\right)^{n}.$$

(d) Deduce a probabilistic algorithm that returns with probability $\geq \frac{1}{2}$ a solution of satisfiable 3-SAT instance with *n* variables with $poly(n) \left(\frac{4}{3}\right)^n$ operations.

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Solution — Call WALKSAT(P, a, 3n) with independent and uniformly distributed assignments a until obtaining a solution. After $K = (3n + 1) \left(\frac{4}{3}\right)^n$ calls, the probability to get a solution is at least

$$1 - (1 - 1/K)^K \ge 1 - e^{-1} \ge \frac{1}{2}.$$

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